

5x7 FORMATS: art, dst, exp, hus, jef, ofm, pes, vip, vp3, xxx

Tall Blender Cover Instructions

Items you will need:

1 yard of plain light colored material to embroider

1 yard of fleece

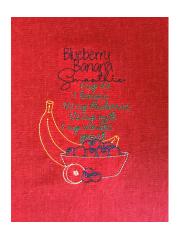
1 yard of material for lining

1 fat quarter for bottom

1 spool of thread and bobbin to match

Note: Wind bobbin with the top thread you will be using for the outline column.

Note: Embroider the design first using a big enough piece of material so you can cut it down to fit in the area you want it to show on the blender. You will be cutting it later to match the back panel 12 x 8 ½ inches with the embroidery positioned to the top part of the material. (Not center)



The sizes of the pieces of material used in the sample sew out are:

- The front and back pieces are 12 inches long and the bottom sections are 6 inches long = 17 1/2 inches sewn
- For the side panel the plain material was cut at 30 ½ inches with 2 bottom pieces at 6 inches each.
- The width of all the pieces is 8 ½ inches Note: In measuring the Blender: Measure to the highest and widest points of the blender.

Cutting the material:

- Cut 4 of the bottom material 6 inches long and 8 ½ inches wide
- \bullet Cut the back solid panel 12 inches long and 8 $1\!\!/\!\!2$ inches wide
- Cut the embroidered panel to match the back panel spacing and centering where you want the embroidery to be located (remember you will be sewing the bottom onto it also leaving room for 1/4 inch hem on all ends)
 - Cut the fleece and lining to match the pieces

Sewing the pieces together:

- 1. Sew all the bottom panels to the front and back panels using a ¼ inch seam.
- 2. Sew the last 2 bottom panels to each end of the side panel using a ¼ inch seam.
- 3. Iron the seams downward
- 4. Sew the fleece and lining onto the matching panels using ¼ inch seam.





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5. Pin one side of the front panel to one of the long side panels matching the 6 inch pieces up with one another.



- 6. While sewing you will be sewing the whole side panel to the front panel.
- 7. When you get to the top lift your foot up to curve around the corners (not too much because you want it to look rather square when you are done)
- 8. When you get to the first top side check to make sure the other 6 inch pieces will line up with one another and check again when you finish the other corner.



9. After you sew the front panel on check to make sure it will fit around your blender. (It may look too long at this point but the lining will lift it up when sewing is completed)

- 10. Line the material side of the back panel to the material side of the last panel. Lining up the 6 inches to each other. Sew it like you did the front panel..
- 11. Hem the bottom ¼ inch
- 12. When done clip the corners off the top to make boxed corners. The material is bulky so they will not be perfect.
- 13. Turn right side out and push out the top corners to box them out.

Your blender cover is complete!

